

1.0 Name of Sport

Esports

2.0 Venues

2.1* Name of Venue

Esports Village

2.2 Location

Gay Village at the City of Arts and Sciences Av. Del Professor López Piñero, 7, 46013 València

2.3 Which other sports or other Gay Games events will be organized in the same area? How will you take advantage of this proximity?

Cheerleading, Basketball, Colpbol, Dancesport

2.4 Accessibility/Transportation

Subway: L10, L11 Bus: 13, 15, 19, 24, 35, 40, 94, 95, 99 Valenbisi Stations: 47, 50, 52, 53, 54, 55 Right in the Village

2.5 Description of the facilities (spectator seating, locker rooms, warm-up areas, etc.)

We will create a special venue with spectator seating and warm-up areas for the participants. Different locker rooms located in the Village itself.

2.6 Describe the venue with respect to the Red Book requirements. If the venue does not meet the Red Book requirements, what are your plans for dealing with this?

The venue will meet the Red Book requirements.

2.7 What events are usually held in this venue?



This will be a new venue created specifically for the event. In the area, the events usually held are concerts and sporting events.

2.8 Why did you choose this venue?

This location is the heart of the Gav Games. The Esports partner that will be organizing the tournament is convinced that this would be the perfect place for the event and we trust their expertise in organizing this kind of event.

2.9 If more than one venue will be used, what are the issues and solutions for this (transportation, communication, etc.)?

We will only use this venue.

.0 Nature of the Event

3.1 Anticipated number of participants

696

3.2 Expected breakdown (by gender, by region of origin). On what basis were these numbers derived?

Male/Female Gender 70%/30% – From Europe (75%)

4.0 Organizational Resources

4.1* Is there a national and/or international LGBT sports organization for the sport?

The International Esports Federation (IESF)

4.2* Will a regional (national, international) sanctioning or governing body be involved?

The International Esports Federation (IESF)

4.3 Will this event be sanctioned?

No sanction is needed for the event.

4.4* Who will organize/manage the event?

Encom Games

4.5* Will a local club be involved in the organization of the event?

Encom Games

4.6 What local experience is available to the host in organizing competitions for this sport?

Encom Games have been the organizers of Dreamhack València for the last 10 years. They have enough local partners and suppliers to cover the needs of this Esports competition.

5.0 Organization of the Event

5.1 Description of tournament (seeding, rounds, etc.), relative to Red Book requirements.

League of Legends tournament: 128 teams Group Stage (16 groups) Playoffs Stage (32 teams) Finals (8 teams)

5.2 Categories/Divisions

5.3 Scheduling (number of days, etc.)

3 days. Evening session (from 4:00-10:00 pm)

5.4 Number of competitive instances per athlete

5.5 Total number of competitiveinstances

12

5.6 If the event is ticketed, how will tickets be sold, distributed, and collected?

Ticketed events will be organized centrally by the GGVLC team. Tickets will be sold online, distributed by email and collected with an app in order to monitor everything.

5.7 Is sport-specific sponsorship possible for this event?

It is possible. In fact, we will be exploring various options as we move towards hosting the event.

6.0 Specific FGG Policies

6.1 How will you address requirements of Policy guidelines for Age and Ability?

Those who sign up will need their ID and their date of birth. We can check this information before validating their participation. Ability categories exist depending on the participants' level.

6.2 How will you address requirements of Policy quidelines for Disability?

General mobility: participation in this sport is possible for everyone except those with a visual impairment. This sport is accessible to players with lower body mobility or hearing impairments.

6.3 How will you address requirements of Policy guidelines for Gender in Sport?

No gendered division.

6.4 How will you address requirements of Policy guidelines for Health and Well-being, and in particular, Performance-Enhancing Drugs?

A full medical team will be on hand for the whole tournament. Multiple age and ability divisions allows for competitors of various levels to excel. This decreases incentives for the use of performance-enhancing drugs.



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6.5 How will you address requirements of Policy guidelines for Officials?

Official referees approved by the national federation (FEJUVES) will judge every situation in the matches. For any unexpected situations not stated in the IESF rules and regulations, they will make fair decisions after discussing the issue with the Referees Committee.

6.6 Will you be able to meet sport-specific Red Book requirements? What are the difficulties you foresee for meeting these requirements, and how will you deal with them? What gives you confidence that you will be able to respect Red Book requirements?

Yes, we will be able to meet the requirements of the Red Book for Esports.

7.0 Additional Comments

None